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Making Integrations Simpler



Mastering RAML 1.0: A Comprehensive Guide To Data Types, Security Schemes, & Traits

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Fragments in RAML

- RAML stands for Restful API modeling language. It is used to write the specification of Restful APIs, which is understandable by both humans and machines.
- Fragments are the reusable logic that can be maintained through every API in API specification.
- There are two types of fragments:
 - **Local fragments:** These fragments are not published to exchange and are used in a single project.
 - **Global fragments:** These fragments are published to exchange and can be added to multiple projects as a dependency.
- The Fragments in the RAML1.0 are:
 - DataType.
 - SecuritySchemes
 - Traits.
 - Examples.
 - ResourceTypes.
 - Library.
 - Annotation Types
 - Extensions.
 - Overlays.
- In this blog, we'll learn about some of the fragments, which are Data types, Security Schemes, and Traits.

Data Types

- RAML 1.0 introduces data types, which provide a concise and powerful way to describe the data in an API.
- It is defined using the keyword **type**.
- RAML 1.0 has support for the following data types:
 - String:
 - It is a type of datatype that has a set of characters that can include alphabets, numbers, and symbols inside double quotes.
 - We can provide a range for this datatype using the keyword:
 - `minLength`: It is used to specify the minimum length of a string datatype.
 - `maxLength`: It is used to specify the maximum length of a string datatype.
 - Example:

```
type: string
minLength: 5
maxLength: 15
example: "Alexa"
```

- Number:
 - It is a type of datatype that accepts only the numeric value.
 - It can be restricted to a specific range using the following keyword:
 - `Minimum`: It is used to specify the minimum number.
 - `Maximum`: It is used to specify the maximum number.
 - Example:

```
type: number
minimum: 3
maximum: 10
example: 7.3
```

- Boolean:
 - It is a type of datatype that has only two values i.e. true or false.
 - Example:

type: boolean

example: true

○ Object:

- It is a type of datatype i.e. in object format which can contain several attributes.
- Example:

type: object

properties:

Id:

type: integer

minimum: 1

maximum: 100

example: 12

Name:

type: string

minLength: 5

maxLength: 15

example: "Allen"

○ Array:

- It is a type of datatype i.e. in array format which can be a number array, string array, or collection of objects.
- It uses the **items** keyword to define the type of array.
- The size of the array can be restricted using the keywords:
 - minItems: It specifies the minimum number of elements in the array.
 - maxItems: It specifies the maximum number of elements in the array.
- Example:

type: array

items: object

minItems: 1

maxItems: 6

example: [
 {

```
"Id": 101,  
"Name": "Alex"  
},  
{  
"Id": 102,  
"Name": "Allen"  
}  
]
```

○ Integer:

- It is a type of datatype that accepts only integer values.
- Examples:

```
type: integer  
minimum: 1  
maximum: 100  
example: 23
```

○ File:

- It is a type of datatype that accepts only files.
- It has a limit of 8.3 MB.
- Example:

```
post:  
  body:  
    application/json:  
      type: file
```

○ Date-only:

- It is a type of datatype that accepts only the date, with no implications about time or offset.
- Example:

```
type: date-only  
example: 2024-09-21
```

○ Time-only:

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- It is a type of datatype that accepts only the time, with no implications about date or offset.
- Example:

`type: time-only`

`example: 12:30:00`

○ DateTime:

- It is a type of datatype that accepts the datetime
- Example:

`type: datetime`

`example: 2016-02-28T16:41:41.090Z`

○ DateTime-only:

- It is a type of datatype that accepts only the datetime, with no implications about offset.
- Example:

`type: datetime-only`

`example: 2015-07-04T21:00:00`

○ Any:

- It is a type of datatype that can accept any type of datatype.
- Example:

`type: any`

○ Nil:

- It is a type of datatype that accepts only nil.
- Example:

`type: nil`

- To externalize the datatype, we need to create a separate file of type datatype and refer it in the main RAML file.

External Datatype file

`##%RAML 1.0 DataType`

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```
type: string
minLength: 5
maxLength: 15
example: "Allen"
```

Main RAML file:

```
types:
  name: !include /DataTypes/nameDataType.raml

/students:
  get:
    queryParameters:
      name:
        required: true
    responses:
      200:
        body:
          application/json:
            example: !include Examples/getStudentsResponse.json
```

In the main RAML file, we'll create a placeholder and we'll make of that placeholder to refer to the datatype. In this case, we are making use of a name as a placeholder.

Security Schemes

- These are used to define the security mechanism that will be applied to all resources of the API or some specific resources of the API.
- It is created using the keyword **securitySchemes** and referred to using the keyword **securedBy**.
- It is described by using the keyword **describedBy**.
- **Type** keyword is used to specify the type of security applied.
- RAML1.0, supports the following policies at the specification level:
 - Basic Authentication.
 - OAuth1.0
 - OAuth2.0
 - Custom policy.
 - Digest Authentication.
 - Pass through.
- Example:

securitySchemes:

basic:

type: Basic Authentication

describedBy:

headers:

username:

type: string

minLength: 5

maxLength: 15

example: "username"

password:

type: string

minLength: 5

maxLength: 15

example: "password"

/students:

get:

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securedBy: [basic]

responses:

200:

body:

application/json:

example: !include Examples/getStudentsResponse.json

- **basic** is the name for the security schemes.
- To externalize the security schemes, we need to create a separate file of type security scheme and refer to the main file.

External security schemes:

```
##%RAML 1.0 SecurityScheme
```

type: Basic Authentication

describedBy:

headers:

username:

type: string

minLength: 5

maxLength: 15

example: "username"

password:

type: string

minLength: 5

maxLength: 15

example: "password"

Main RAML file:

securitySchemes:

basicAuth: !include /Security Schemes/basicAuthsecurityScheme.raml

/students:

get:

securedBy: [basicAuth]

responses:

200:

body:

application/json:

example: !include Examples/getStudentsResponse.json

In the main RAML file, we need to create a placeholder i.e. basicAuth in this case, and in the resource, we'll use the same placeholder after the securedBy keyword to apply the policy on the resource.

Traits

- Traits are the set of behaviors that can be applied to different parts of API.
- It is created using the keyword **traits** and referred to using the keyword **is**.
- Example:

traits:

qpTrait:

queryParameters:

dept:

type: string

required: true

example: "CSE"

/students:

get:

is: [qpTrait]

responses:

200:

body:

application/json:

example: !include Examples/getStudentsResponse.json

- **qpTrait** is the name of the trait, using which it will be referred to in the resource.
- To externalize the Trait, we have to create a separate file type of Trait and that needed to be referred in the main file.

External Trait file

##%RAML 1.0 Trait

responses:

500:

body:

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application/body:

example: ../Examples/500_errorResponse.json

400:

body:

application/json:

example: ../Examples/400_errorResponse.json

404:

body:

application/json:

example: ../Examples/404_errorResponse.json

405:

body:

application/json:

example: ../Examples/405_errorResponse.json

Main RAML file

traits:

error: !include /Traits/errorTrait.raml

/students:

get:

is: [error]

responses:

200:

body:

application/json:

example: !include Examples/getStudentsResponse.json

The above external trait is an error trait that has all the error responses. In the main RAML file, we have to create a placeholder that will be used to refer to the resource.

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